



VELOCITY VR

POWERED BY ZERO LATENCY

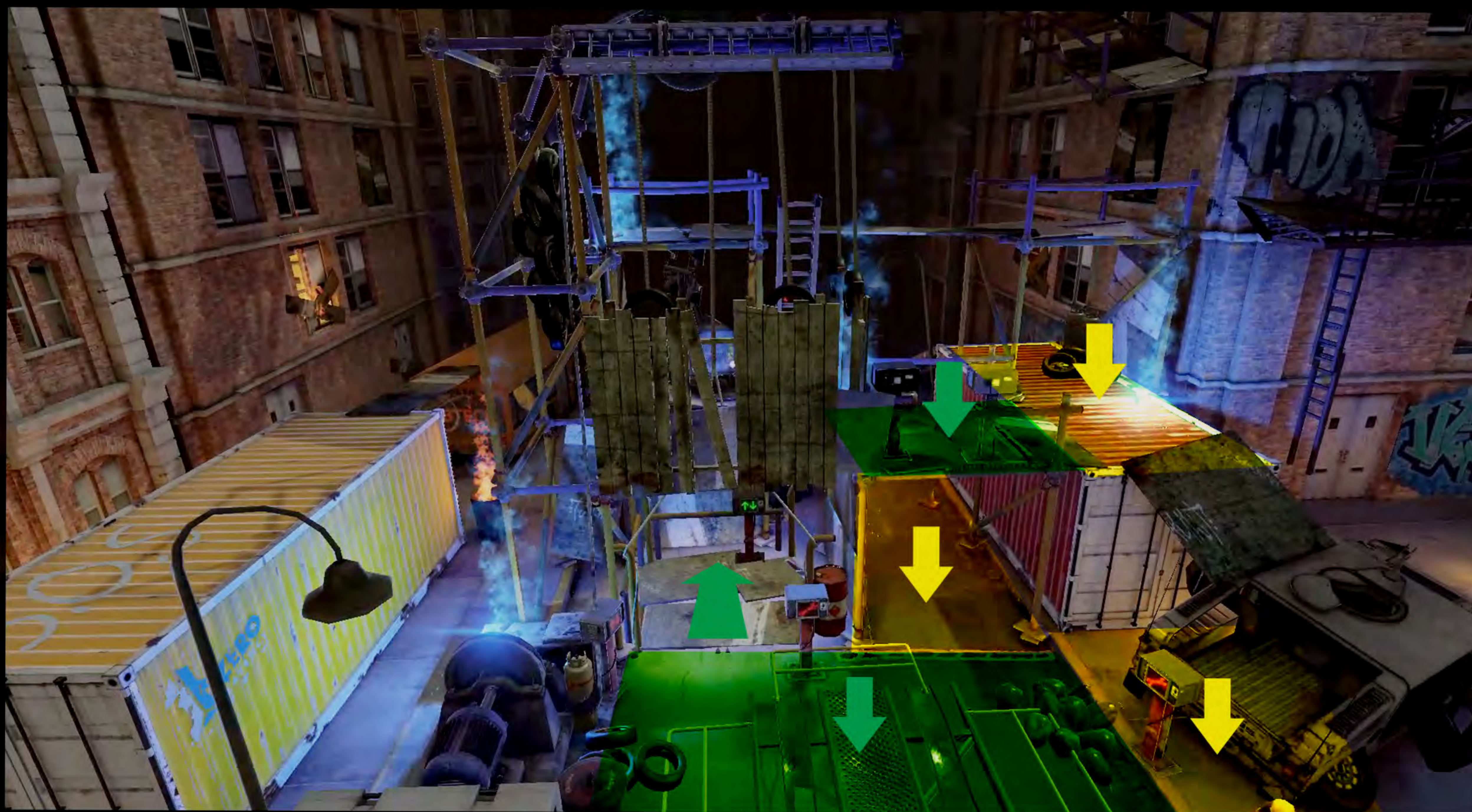
ZOMBIE

SURVIVAL

**TEAM BUILDING
& GAMING GUIDE**

EFFECTIVE TEAM PLAY

- ASSIGN TEAM POSITIONS: TEAM LEADER, SNIPERS, GROUND CONTROL, ETC.
- POSITION PLAYERS IN CERTAIN ZONES AND WORK ON COMMUNICATION BETWEEN AREAS AND PLAYERS.



GREEN ZONES:

- STATION PLAYERS IN THESE ZONES. KEEP IN MIND IF YOU ARE HIGHER UP, YOU MIGHT WANT TO USE A MORE POWERFUL WEAPON WHEN PROVIDING COVER FIRE.

YELLOW ZONES:

- ZOMBIES COME FROM ALL DIRECTIONS, INCLUDING FALLING OFF THE ROOFS. BE AWARE OF YOUR SURROUNDINGS AND DON'T FORGET THE KEY GAME DEFENSES.

KEY GAME DEFENSES

- BECAUSE THE ZOMBIES ATTACK IN WAVES, THEY CAN QUICKLY OVER RUN YOUR TEAM. THEREFORE, IT IS IMPORTANT TO CONSISTENTLY REBUILD THE BARRIERS DURING AND AFTER A BATTLE. ALSO, THE FUEL BARRELS ARE A GREAT DEFENSE AGAINST ADVANCING ENEMIES.



WEAPON REVIEW

- **AR15 (IN GAME LIGHT ASSAULT - NOT SHOWN BELOW)**
IT IS AN ASSAULT RIFLE THAT SHOOTS FAST BUT IS AN OVERALL WEAK WEAPON.
- **SHOTGUN**
REALLY STRONG BUT INACCURATE. BETTER FOR CLOSE QUARTERS. IT USES THE PUMP-ACTION TO RELOAD
- **SNIPER**
THIS IS THE STRONGEST WEAPON, BUT IT IS SLOW AND YOU NEED A STEADY HAND TO SHOOT IT. IT ALSO USES THE PUMP-ACTION TO RELOAD.
- **AK47 (IN GAME HEAVY ASSAULT)**
THIS WEAPON SHOOT SLOW, FIRES LESS BULLETS BUT IS THE STRONGEST AUTOMATIC WEAPON IN YOUR ARSENAL.



SHOT ACCURACY

REMEMBER, HEAD SHOTS ARE WORTH MORE POINTS AND IS A DIRECT KILL SHOT. PRECISION MATTERS AND SHOT GUNS ARE GREAT FOR CLOSE QUARTER COMBAT.

CONCLUSION

VELOCITY VR IS AN ENTERTAINING, CHALLENGING, & FUN WAY TO SOLIDIFY THE IMPORTANCE OF HOW TEAM COLLABORATION CAN BE USED TO REACH A COMMON GOAL. SO, COMMUNICATE, FOCUS ON DEVELOPING TEAM ROLES AND HAVE FUN! NOW THAT YOU HAVE THE HANG OF IT, WORK ON DEVELOPONG A STRONGER SENSE OF CAMARADERIE, RAPPORT, & TEAM UNITY!

